

3772-11-21 Dice; receipt, storage, inspections, and removal from use.

(A) Each casino operator shall ensure that all of the following requirements are met each time dice are received for use in the casino facility:

(1) The packages shall be inspected for proper quantity and any obvious damage by at least two licensed employees, one of whom shall be from the table games department and the other from the security department or accounting department;

(2) The dice shall be recorded in the dice inventory ledgers by a licensed member of the security, accounting, or table games department. Any discrepancies in the invoice or packing list or any defects found shall be reported upon discovery to a commission gaming agent on duty; and

(3) The boxes shall be placed in secured storage by at least two licensed employees, one from the table games department and the other from either the security department or accounting department.

(B) A casino operator shall ensure that each dice storage area contains an inventory ledger and that its employees update the ledger when dice are added or removed from that storage area.

(C) ~~Before the commencement of each gaming day~~Each day, at the time listed in a casino operator's internal controls, and at other times as may be necessary, the pit manager, poker room manager, or the supervisor, in the presence of a security department employee and after notification to surveillance, shall remove the appropriate number of dice from the storage area for that gaming day.

(D) Before being transported to the pit area, all dice shall be recorded on the dice inventory ledger. Both the authorized table games department employee and security department employee shall sign verifying the information.

(E) Once the dice are removed from storage, the pit manager, poker room manager, or the supervisor, in the presence of a security department employee, shall take the dice to the pits and distribute the dice to the floor supervisors or directly to the boxperson.

(1) At the time of receipt of any dice, a boxperson ~~at each craps table shall, in the presence of the floor supervisor,~~ inspect each die with a micrometer or any other instrument approved by the commission that performs the same function, a balancing caliper used on a flat surface, and a steel set square, ~~and a magnet.~~ These instruments shall be kept in a compartment at each craps table or pit stand and shall be at all times readily available for use by the commission upon request. Dice inspections shall occur at a commission-approved location in the pit area that is observable by surveillance. The boxperson shall also check the dice to ensure that there is no indication of tampering, flaws, scratches, marks, or other defects that might affect the play of the game. Dice may not be scribed or marked after the inspection. ~~The inspection shall be performed on a flat surface, which allows the dice inspection to be observed by surveillance and by any person near the pit stand.~~

(2) Following this inspection, the boxperson shall in the presence of the floor supervisor place the dice in a cup on the table for use in gaming. The dice shall never be left unattended while the dice are at the table.

(3) The pit manager shall place extra dice in a single locked compartment in the pit stand. The floor supervisor or a licensed employee in a higher position shall have access to the extra dice to be used for that gaming day.

(4) Any movement of dice after being delivered to the pit shall be made by a pit manager or a licensed employee in a higher position and require a security escort after notifying surveillance. Procedures for the pickup of used dice, including obtaining keys, assigning individuals responsible, and updating inventory ledgers, shall include the following:

- (a) Transportation of used dice by security;
- (b) Surveillance notification before movement of the dice;
- (c) Time the procedures will be performed;
- (d) Location where the dice will be taken; and
- (e) Any other applicable security measures.

(F) No dice taken from the reserve shall be used for casino gaming until the dice have been inspected in accordance with this rule.

(1) The casino operator shall remove any dice from use if there is any indication of tampering, flaws, or other defects that might affect the integrity or fairness of the game, or at the request of the commission gaming agent on duty.

(2) At the end of each gaming day or at any other times as may be necessary, a floor supervisor, other than the person who originally inspected the dice, shall visually inspect each die for evidence of tampering. Any evidence of tampering shall be immediately reported to the commission gaming agent on duty by the completion and delivery of an approved dice discrepancy report.

(G) The casino operator shall have procedures for securing and sealing dice that show evidence of tampering, including a requirement for immediate notification of the commission gaming agent on duty and the completion of an incident report.

(H) The casino operator shall have procedures for retiring dice.

(I) The casino operator's internal control system shall include approval procedures for the following:

(1) A dice inventory system that shall include, at a minimum, documentation of the following:

- (a) The balance of dice on hand;
 - (b) The dice removed from storage;
 - (c) The dice returned to storage or received from the manufacturer;
 - (d) The date of the transaction; and
 - (e) The signature of each licensed employee involved;
- (2) A reconciliation on a daily basis of the dice distributed, the dice destroyed and cancelled, the dice returned to the storage area and, if any, the dice in dice reserve; and
- (3) A physical inventory of the dice performed at least once every three months by employees with no incompatible functions with discrepancies reported to the commission gaming agent on duty.
- (J) The casino operator's internal controls shall include procedures for cancellation and destruction of dice.
- (1) Cancellation shall occur by drilling a circular hole of at least 3/16 of an inch in diameter through the center of each die or any other method approved by the commission.
 - (2) Destruction shall occur by shredding or any other method approved by the commission.
- (K) Procedures for cancelling or destroying dice shall include the following:
- (1) The licensed positions authorized by job description to cancel or destroy dice;
 - (2) Surveillance notification before cancellation or destruction of the dice;
 - (3) Time and location the cancellation or destruction will be conducted;
 - (4) Specifically how cancellation or destruction will be accomplished, including the use of any special equipment; and
 - (5) Any other applicable security measures.
- (L) Each casino operator shall notify the commission gaming agent of any flawed, marked, or suspect dice that are discovered during the cancellation or destruction process.
- (M) Evidence of tampering, marks, alterations, missing or additional dice or anything that might indicate unfair play discovered shall be reported to the commission by the completion and delivery of a dice discrepancy report.

- (1) The report shall accompany the dice when delivered to the commission gaming agent on duty.
- (2) The dice shall be retained for further inspection by the commission gaming agent on duty.
- (3) The commission gaming agent receiving the report shall sign the dice discrepancy report and retain the original at the commission office.