

**3772-14-01 Player against player contests.**

(A) “Player Against Player Contest” means an event in which individuals pay consideration to participate or compete against one another in a program or series of programs in which the casino operator has no stake other than a rake. A promotion, as described in rule 3772-13-01 of the Administrative Code, is not a player against player contest.

(B) “Program” means a poker game, table game, or slot machine that has been approved by the commission for use in the state of Ohio, as required by Chapter 3772. of the Revised Code and the rules adopted thereunder.

(C) A casino operator may offer a player against player contest using a previously-approved program without seeking further approval.

(D) A casino operator shall submit any substantive or material differences made to a previously-approved program or a program that has not already been approved by the commission, to the executive director for approval before the first day of a planned event.

(E) All player against player contests must be conducted using only commission-approved electronic gaming equipment, table games, and table game equipment unless otherwise approved by the executive director.

(F) Player against player contests must be conducted in a separate room or area segregated within the gaming floor, unless otherwise approved by the executive director.

(G) A casino operator may only offer a player against player contest in the manner it is described in written, dated rules that must contain, at a minimum, the following information:

(1) The date(s) on which the player against player contest will be held or its designation as a perpetual event;

(2) Required entry fee or other consideration to be paid in order to participate;

(3) Formula to be used to calculate the rake;

(4) Participant eligibility requirements;

(5) Minimum and maximum number of participants;

(6) A description of the player against player contest, including the program, structure, equipment, guidelines, time limits, any material conditions or limiting factors, and criteria for entry and determination of winners;

(7) The prize structure, including amounts or percentages, or both, for prize levels; and

(8) Procedures for event cancellation, including timely notification to entrants and refunding of entry fees or other consideration collected.

(H) Except for rules 3772-11-04, 3772-11-08, 3772-11-38, and to the extent necessary to ensure compliance with paragraph (E) of this rule, player against player contests are not subject to the requirements prescribed in Chapters 3772-9 and 3772-11 of the Administrative Code.

(I) A player against player contest's rules shall be made immediately available to the public and the commission upon request.

(J) A casino operator shall keep a complete record of the names of all entrants, all prizes awarded, and prize winners for each player against player contest, unless it was designated as a perpetual event.