

3772-9-03 Evaluation by a Certified Independent Testing Laboratory.

~~(A) The executive director may require electronic gaming equipment to be evaluated by a certified independent testing laboratory prior to eligible for approval and inclusion in the commission's database. If required described in rule 3772-9-02 of the Administrative Code, a gaming-related vendor of any device, software, hardware, or other technology must adhere to submit the device, software, hardware or other technology for scientific testing and technical evaluation by a certified independent testing laboratory to determine compliance with Chapter 3772. of the Revised Code and the rules adopted thereunder.~~

~~(B)(A) A gaming-related vendor seeking commission approval and inclusion in the commission's database described in rule 3772-9-02 of the Administrative Code of any device, software, hardware, or other technology must comply with the following:~~

- ~~(1) Submit a written request to a certified independent testing laboratory that, at a minimum, specifically references the scientific testing and technical evaluation necessary to determine compliance with under Chapter 3772. of the Revised Code and the rules adopted thereunder, as well as the applicable standards in the appendix of this rule, and identifies the particular electronic gaming equipment device, software, hardware, or other technology at issue;~~
- ~~(2) Submit all necessary items and information to the certified independent testing laboratory;~~
- ~~(3) Pay all costs associated with the scientific testing and technical evaluation performed by the certified independent testing laboratory;~~
- ~~(4) Engage no more than one certified independent testing laboratory to perform scientific testing and technical evaluation of any particular device, version of electronic gaming equipment software, hardware, or other technology to be used in this state without prior written authorization from the executive director commission; and~~
- ~~(5) Submit any items or information pertaining to the electronic gaming equipment device, software, hardware, or other technology to the commission, if requested.~~

~~(B) The executive director may require previously approved electronic gaming equipment to be re-evaluated by a certified independent testing laboratory if it is determined that the equipment jeopardizes the integrity of casino gaming.~~

~~(C) Electronic gaming equipment No device, software, hardware, or other technology will not be included in the commission's database unless the executive director certified independent testing laboratory concludes that the item at issue complies with Chapter 3772. of the Revised Code and the rules adopted thereunder, and the commission, through the executive director or a designee thereof, approves the certified independent testing laboratory's results.~~

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MINIMUM ELECTRONIC GAMING EQUIPMENT STANDARDS

These standards establish the minimum requirements for electronic gaming equipment. The commission may require electronic gaming equipment requirements that are more stringent than those set forth by these standards based upon electronic gaming equipment technology developments or as necessary to ensure the integrity of casino gaming.

Each reference to slot machine payout percentage in these standards ~~is~~ shall be replaced by not less than eighty-five percent of the theoretical payout percentage as approved by the commission.

The commission does not adopt the introduction, acknowledgment of other standards, or revision history sections of these standards.

Standard One: Gaming Devices in Casinos

Electronic gaming equipment shall comply with GLI standard 11 “Gaming Devices in Casinos,” version 3.0, dated September 21, 2016.

Standard Two: Progressive Gaming Devices in Casinos

Electronic gaming equipment shall comply with GLI standard 12 “Progressive Gaming Devices in Casinos,” version 2.1, dated September 6, 2011.

Standard Three: On-Line Monitoring and Control Systems

Electronic gaming equipment shall comply with GLI standard 13 “On-Line Monitoring and Control Systems and Validation Systems in Casinos,” version 2.1. dated September 6, 2011.

Standard Four: Cashless Systems in Casinos

Electronic gaming equipment shall comply with GLI standard 16 “Cashless Systems in Casinos,” version 2.1, dated September 6, 2011.

Standard Five: Bonusing Systems in Casinos

Electronic gaming equipment shall comply with GLI standard 17 “Bonusing Systems in Casinos,” version 1.3, dated September 6, 2011.

Standard Six: Promotional Systems in Casinos

Electronic gaming equipment shall comply with GLI standard 18 “Promotional Systems in Casinos,” version 2.1, dated September 6, 2011.

Standard Seven: Kiosks

Electronic gaming equipment shall comply with GLI standard 20 “Kiosks,” version 2.0, dated May 14, 2019.

Standard Eight: Client-Server Systems

Electronic gaming equipment shall comply with GLI standard 21 “Client-Server Systems,” version 2.2, dated September 6, 2011.

Standard Nine: Electronic Table Game Systems

Electronic gaming equipment shall comply with GLI standard 24 “Electronic Table Game Systems,” version 1.3, dated September 6, 2011.

Standard Ten: “Dealer Controlled Electronic Table Games”

Electronic gaming equipment shall comply with GLI standard 25 “Dealer Controlled Electronic Table Games,” version 1.2, dated September 6, 2011.

Standard Eleven: “Wireless Gaming Systems”

Electronic gaming equipment shall comply with GLI standard 26 “Wireless Gaming Systems,” version 2.0, dated February 24, 2015.

Standard Twelve: “Player User Interface Systems”

Electronic gaming equipment shall comply with GLI standard 28 “Player User Interface Systems,” version 1.0, dated February 14, 2011.

Standard Thirteen: “Card Shufflers and Dealer Shoes”

Electronic gaming equipment shall comply with GLI standard 29 “Card Shufflers and Dealer Shoes,” version 1.0, dated July 20, 2012.