

OHIO CASINO CONTROL COMMISSION
MEETING MINUTES
10:00 A.M. – January 19, 2022
JO ANN DAVIDSON HEARING ROOM
100 E. BROAD STREET, 20TH FLOOR
COLUMBUS, OHIO 43215

The regular meeting of the Ohio Casino Control Commission (Commission) was called to order at 10:13 a.m. by Vice-Chair Jo Ann Davidson. Commissioners McKinley Brown, Will Lucas, Ranjan Manoranjan, and John Steinhauer were also in attendance. Chair June Taylor and Commissioner Lynn Slaby had excused absences. The minutes of the December 15, 2021, meeting was approved following a motion by Commissioner Brown and seconded by Commissioner Steinhauer.

Executive Director Matthew Schuler began his report with Rick Anthony, Deputy Executive Director, providing a budget update. Mr. Anthony reported revenue was above estimates, with casino revenue continuing to break records. Despite casino gaming employee fees falling below estimates during the COVID-19 pandemic, these fees have risen substantially above estimates with the re-opening of the casinos. Skill games and fantasy contest licensing fees were also above estimates for the quarter. Due to vaccine incentives and statutory salary increases, salary and benefit expenses were above estimations. Supplies and maintenance costs were above estimates, because of increased payments to the Attorney General's office for criminal record checks. Mr. Anthony explained that the expense overages are a wash due to the increased revenue received from casino gaming employee fees. Mr. Anthony reported the Enforcement Fund had personal services and supplies and maintenance expenses due to travel costs for joint illegal casino investigations.

Next, Andromeda Morrison, General Counsel & Director of Skill Games, provided a sports gaming update. With the passing of House Bill 29 (HB 29), the Commission has been appointed to oversee and regulate sports gaming in Ohio. Ms. Morrison provided an overview of the administrative rule drafting process and explained that Commission staff recently sent its first batch of sport gaming rules out for stakeholder feedback. The Commission has now received its first round of public comments and suggestions, and staff has made changes to these rules. Ms. Morrison reported that the first batch of rules will be sent out for a second round of public comment and anticipates this first set of rules will be ready for initial filing at the February public meeting. Additionally, the Commission is now working on a second batch of rules and will be submitting them for its first round of public feedback next week. To ensure sports gaming rules are submitted timely, Ms. Morrison indicated that the Commission plans to hold additional public meetings from April through August.

Mr. Schuler ended his report providing updates on staff changes and new additions to the Commission. Amanda Blackford was promoted to Director of Operations and Problem Gambling Services. Attorneys Martin Kerscher and Tessa Metzler recently joined the Commission's Legal Division. Mr. Schuler reported that with the recent passage of HB 29 and the Commission being tasked with regulating sports gaming

in Ohio, the Commission will begin posting job openings for additional staff needed to fulfill its regulatory responsibilities.

Anna Marin Russell, Director of Licensing and Investigations and Senior Legal Counsel, presented to the Commission for consideration seven key-employee license applications. The Licensing & Investigations Division completed background investigations of the applicants, which did not uncover any material derogatory information, and recommended approval of proposed Resolution 2022-01, granting or renewing, as applicable, key-employee licenses to: Katsunori Okita, Konami Holdings Corporation; Derek Dishman, Hard Rock Casino Cincinnati; Kyle Martin, Penn National Gaming, Inc.; Mark Miller, JACK Cleveland Casino; Stepanus Nel, TCS John Huxley America, Inc.; Lisa Powers, JACK Cleveland Casino; and Rafael Verde, Penn National Gaming, Inc. A motion to approve the Resolution was made by Commissioner Steinhauer. The motion was seconded by Commissioner Manoranjan and approved.

Berena Seifert, Manager of Skill Games, presented for consideration 24 initial and 27 renewal skill-based amusement machine-related license applications. The Skill Games Division completed background investigations of the applicants, which did not uncover any material derogatory information, and recommended approval of proposed Resolution 2022-02, granting or renewing, as applicable, skill-based amusement machine-related licenses upon receipt of the required licensing fees. A motion to approve the Resolution was made by Commissioner Lucas. The motion was seconded by Commissioner Steinhauer and approved.

William Cox, Deputy General Counsel, presented for consideration administrative rules that were either approaching their R.C. 106.03 review date or were otherwise affected by rules with an impending review deadline. Mr. Cox explained that each administrative rule must be reviewed prior to its review date, and the Commission must consider, among other things, whether the rule is still necessary, must be amended, or conflicts with other rules. Next, Mr. Cox provided an overview of the administrative rules and requested approval to initially file the following new, amended, or rescinded rules: Ohio Adm.Code 3772-15-01 — -06, and 3772-20-01 — -08. In so doing, Mr. Cox reminded the Commissioners that upon this approval, the rules and a Business Impact Analysis will be filed with the Common Sense Initiative Office (CSIO). After CSIO review and authorization, the rules will then be filed with the Joint Committee on Agency Rule Review (JCARR). After JCARR's jurisdiction ends, the rules will be brought before the Commissioners again at a public meeting for final-filing approval. A motion to approve the initial filing was made by Commissioner Steinhauer. The motion was seconded by Commissioner Lucas and approved.

Next Ms. Morrison presented to the Commission for consideration four casino gaming final orders:

A final order regarding the denial of casino gaming employee license applications (case nos. #2021-LIC-025, -026, & -028). Vice-Chair Davidson moved to deny the casino gaming employee license applications for the cases listed in the final order. The motion was seconded by Commissioner Steinhauer and approved.

A final order regarding Roland Franklin (case #2021-LIC-021). Vice-Chair Davidson moved to close the Casino Gaming Employee Renewal License Application for Roland Franklin. The motion was seconded by Commissioner Manoranjan and approved.

A final order regarding Richard Napoli (case #2021-LIC-016). Vice-Chair Davidson moved to approve and adopt the Report & Recommendation without modifications to deny the Casino Gaming Employee License Application for Richard Napoli. The motion was seconded by Commissioner Steinhauer and approved.

A final order regarding Daniel Rowand (case #2021-LIC-023). Vice-Chair Davidson moved to approve and adopt the Report & Recommendation without modifications to deny the Casino Gaming Employee License Application for Daniel Rowand. The motion was seconded by Commissioner Lucas and approved.

Next, Ms. Morrison presented for consideration four skill games final orders:

A final order regarding the denial of skill-based amusement machine license applications (case nos. # 2021-SLIC-092 — -093 & -099 — -103). Vice-Chair Davidson moved to deny the skill-based amusement machine license applications for the cases listed in the final order. The motion was seconded by Commissioner Brown and approved.

A final order regarding the closure of skill-based amusement machine license applications for registered applicants (case nos. # 2020-SLIC-103 & 2021-SLIC-035). Vice-Chair Davidson moved to close the skill-based amusement machine license applications for the cases listed in the final order. The motion was seconded by Commissioner Steinhauer and approved.

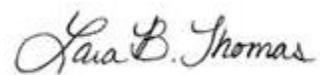
A final order regarding SBM Ventures Corp. (case #2021-SLIC-070). Vice-Chair Davidson moved to revoke the Skill-Based Amusement Machine Type-C Operator License for SBM Ventures Corp. The motion was seconded by Commissioner Brown and approved.

A final order regarding Shiloh Athletic Club, LLC (case #2020-SLIC-265) and Shenelle Mann (case #2020-SLIC-270). Vice-Chair Davidson moved to approve and adopt the Report & Recommendation without modifications to deny the Skill-Based Amusement Machine Type-C Location and Key Employee License Applications for Shiloh Athletic Club, LLC and Shenelle Mann. The motion was seconded by Commissioner Brown and approved.

Then, Ms. Morrison presented to the Commission for consideration a skill gaming settlement agreement regarding Craig Baisley (case # 2021-SLIC-082) and Nudge-Time Amusements, Inc. (case #2021-SLIC-083). Vice-Chair Davidson made a motion to approve the settlement. The motion was seconded by Commissioner Lucas and approved.

There being no further business before the Commission, the meeting was adjourned.

Signed,

A handwritten signature in cursive script that reads "Lara B. Thomas".

Lara B. Thomas

Commission Secretary

Approved: February 16, 2022